

# Victas VO > 101



Approx. \$ 45 USD

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**NISHOHİ**

## User Ratings (16)

Speed ?	9.1
Spin ?	7.9
Control ?	9.2
Deception ?	5.8
Reversal ?	(not rated)
Weight ?	4.3 Average
Sponge Hardness ?	4.8 Medium
Consistency ?	9.3 Always identical
Durability ?	9.0 Lasts a long time!
Overall ?	9.3

## Manufacturer Details

Type ?	Short pips
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lexprimaenocis on 11/28/2014

This is very deceptive SP rubber! It has good control too, but sometimes is unpredictable or floates too much...esp. when blocking slow topspins with higher arc...but these things and attacking possibilities depend much on blade, it seems to me that stiff and hard is better than blades with softer feel. If you are patient enough to learn how to play with this rubber or you are experienced SP player, you will very much appreciate it... and your opponents will hate you even more :)

Ratings

+2

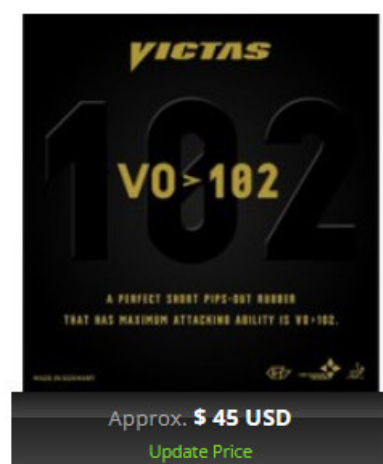
mrneutron on 7/28/2021

The bottom line; if you are a penholder, with an offensive/offensive plus wood, this is a good rubber for you. Durometer Shore A reads 32 degrees. A full sheet is 49 grams compared to Spectol Red 2.0 at 43 grams, Palio 1.8 at 46 grams, Victas >301 2.0 at 46 grams, Kokutaku 119 2.0 Japan sponge 56 grams. So I consider this average to slightly heavier than average. I am most familiar with Spectol Red and 21 so this is in comparison to those. Red is boosted so >101 is slower but control over hitting is better. It's also a bit slower than 21 but weirder. This may be a product of the pips geometry. The base is wide but the cylindrical shaft of the pip is quite long, longer than 21 or Red. >101 seems to eat the energy of the incoming ball on a passive or soft-hand block giving it weirdness but not speed. I think that speed and weirdness are mutually exclusive. But unlike the >301 the blocking is controllable including chop blocking and the classic penhold side spin block, and short-dead block. Serves are spinnier than 21 or Red. Again could be the geometry of the pips that give it longer dwell time. Over the table you can flip or throw any back spin easily. But you have to hit forward through the ball more than a faster rubber like Red. At mid distance you can hit through higher than the net backspin with a PH sidespin flat hit or a more typical "loop" closed paddle stroke. You can also, and loop/smash low backspin that comes off the table. At longer distance you can counter hit loops easily, but it more like a smooth loop/smash than a pips flat smash. I give a 9 only because it is a bit heavier than I like. After two weeks of daily robot hitting and about 6 hours of play, it seems to be holding up. Update: 10 months later, using it for match play once a week for 3 hours, the pips are breaking at the base.

Ratings

0

# Victas VO > 102



## User Ratings (19)

Speed ?	9.2
Spin ?	8.6
Control ?	9.1
Deception ?	5.6
Reversal ?	(not rated)
Weight ?	3.3 Average
Sponge Hardness ?	4.1 Medium
Consistency ?	10.0 Always identical
Durability ?	9.0 Lasts a long time!
Overall ?	9.4

## Manufacturer Details

Type ?	Short pips
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Senkoh01 on 3/4/2020

I use this rubber on a stiff 3-ply hinoki J-pen. It is definitely on the "spiny" side of the SP spectrum. As advertised, it has good offensive capabilities. Attacking weak returns is very easy and counter-hitting against loops and drives is also a strong suit of this rubber. As with any high-tension pips, the danger is in making controlled shots over the table. This problem is compounded by the very grippy topsheet, which responds almost like an inverted rubber to incoming spin from serves and hard pushes. If you can learn to flick and push consistently, this rubber is a great weapon! Otherwise, you will make a lot of unforced errors, especially on passive shots. IMO, this is a good rubber to use if you're switching to pips from inverted and want to adapt your strokes gradually. If you're looking for that classic, disruptive, sinking effect on blocks and flat hits though, there are better rubbers for that.

Ratings

+2

Tomate on 9/12/2021

Very good rubber if you play close to the table. If you want to play at different distance the Impartial XS is better for me, because it loops VERY WELL. The Victas 102 sounds like speed glue and you will enjoy it a lot. If you block and drive or Loop drive close to the table you will win a lot of points. Very spinny serves too!

Ratings

0